

## **Abstract**

**Title:** Structure of stage games

**Objectives:** The main goal of this thesis is to work out directions about how to put together a stage game. To create a certain directions which would help others, be they organisers and instructors of camps or residential trips, with a preparation of a successful programme and to advise them on which mistakes they should avoid.

**Methods:** The thesis is of a survey study character and it is based on research of available materials. The goal is to collect information and subsequently organise and interpret them in relation to the given topic. The thesis is not of the experimental type, it is rather a descriptive work and its structure is not connected to hypotheses and neither is it asking any scientific questions.

**Results:** The results of this thesis are presented in the form of generally applicable recommendations in relation to the issues dealt with that is the stage games. That became the base of the proposal of a factual stage game called “The rescue of the planet” which was put into practice in April 2015. On account of sufficient literature directions for formation of a stage game was compiled.

**Keywords:** stage, preparation, summer camp, script, organising